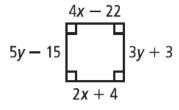
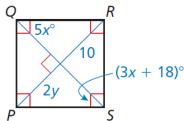
## 6.REV.2 - LESSONS 6.2 - 6.5

Use the properties of <u>squares</u> to set up and solve equations to find the value of the variable(s).

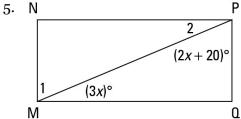


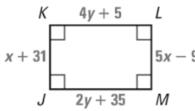
2.



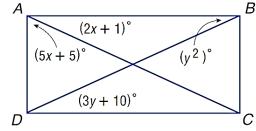
- 3. Find the perimeter and area of the square in Problem 1.
- 4. In *PQRS*,  $QR = 8z 14 \& PQ = z^2 + 1$ . Find the perimeter of *PQRS*.

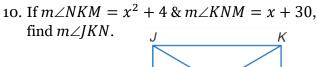
Use the properties of <u>rectangles</u> to set up and solve equations to find the value of the variable(s).





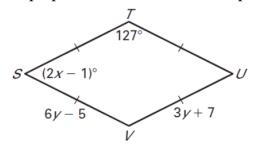
- 7. Find  $m \angle 1 \& m \angle 2$  in *MNPQ* (in problem 5).
- 8. Find the perimeter & the area of *JKLM* (in problem 6).



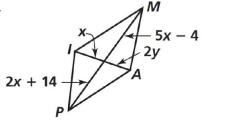


Use the properties of <u>rhombuses</u> to set up and solve equations to find the value of the variable(s).

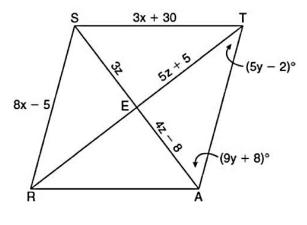
11.



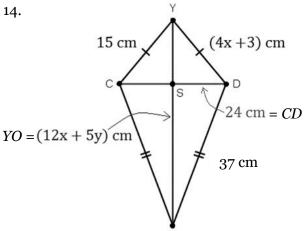
13.



12.



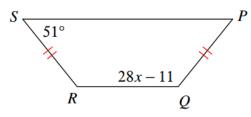
Use the properties of <u>kites</u> to set up and solve equations to find the value of the variable(s).



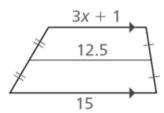
- a. Set up and solve an equation to find the value
- b. Use the Pythagorean Theorem to find YS &
- c. Set up and solve an equation to find the value of y.
- d. Find the perimeter of *CODY*.
- e. Find the area of CODY.

Use the properties of trapezoids & isosceles trapezoids to set up and solve equations to find the value of the variable(s).

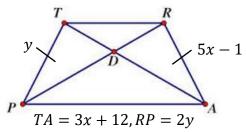
15.



16.



17. Set up and solve a system of equations to find the value of *x* and *y*. Then find *RA* and *TA*.



Chapter 6: Quadrilaterals